

Autumn 1	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
W/C	01/09/25	08/09/25	15/09/25	22/09/25	29/09/25	06/10/25	13/10/25
English	Block 1: The Queens nose		Block 2 : The Queens nose		Block 3: The Raven		Block 4: The girl who stole an elephant
Maths	Place Value			Addition and Subtraction			
R.E. Creation: Who Made the World?	Explain and order, God, Creation and the Fall on a timeline?	Suggest what the story of Adam and Eve might show about human nature and how to act?	Explain and order, God, Creation and the Fall on a timeline?	Suggest what the story of Adam and Eve might show about human nature and how to act?	Explain and order, God, Creation and the Fall on a timeline?	Suggest what the story of Adam and Eve might show about human nature and how to act?	Explain and order, God, Creation and the Fall on a timeline?
Science Living Things and Habitats	What are the characteristics of living things?	What animals are vertebrates?	What animals are invertebrates?	What groups are plants classified in?	What is classification? How do I use a key?	What happens if the environment in a habitat changes?	What happens if the environment in a habitat changes?
History Events beyond Living Memory: Great Fire of London	What were the three ages of The Stone Age?	What were the Palaeolithic times like? How do we know?	What were Mesolithic times like? How do we know?	What were Neolithic times like? How do we know?	When was the Bronze Age? What was the Bronze Age like? How do we know?	How was the Bronze Age different to the Stone Age?	When was the Iron Age? What was the Iron Age like? How do we know?
PHSE Jigsaw Being Me in my World	Being me in my world		Being me in my world		Being me in my world		Being me in my world
Music Specialist teacher							
P.E.	Sports Coach						
Art Drawing	Explore materials and the effect of combining one medium with another	Using a viewfinder to observe and draw parts of natural objects	Applying knowledge, skills and techniques				
Computing We are Astronauts					We are software developers	Analyse existing games and identify what makes them effective	Create a working prototype of their game