	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
w/c	29/8	5/9	12/9	19/9	26/9	3/10	10/10
Weekly Title	Stone Age Chronology	Every Day Life in the Stone Age	Stone Age Tools	Stone Age Settlements	Stone Age Monuments	The Cheddar Man	End of the Stone Age
Notes							
Writing Curriculum Maestro Links	Poetry	Instructions	Instructions	Instructions	Historical Story	Historical Story	Historical Story
Science: Kent Scheme Revision and X- Curricular Research and Enquiry	Life Processes Revision	Is it Living? Revision	Food Chains Hunters and Predators Stone Age Hunters	Fossils and Decay (Palaeontology Link)	Identifying Skeletons Sorting and Classifying Features	Fossils and Human Skeletons (Archaeology Link)	Scientific Enquiry Stages: What do Snails Like to Eat?
Topic Through The Ages: Stone Age Curriculum Maestro Links	History Periods of the Stone Age Stone Age Timeline	History Everyday Life in the Stone Age Comparing Life in the Past	History Stone Age Tools How inventions advanced ways of life	History Stone Age Settlements Reliability of Historical Sources	Geography Stone Age Monuments Use and Purpose of Land	History The Cheddar Man Reliability of Historical Sources	History End of the Stone Age Cause and Effect of Significant Historical Events
Art Printing Curriculum Maestro Links			(Stone) Printing using Natural Colours	Ammonite Exploring Ammonites	Ammonite Draw It	Ammonite Print It	Block Printing Christmas Wrapping Paper
Music Specialist Teacher	No Teacher – First Week	Music Teacher	Music Teacher	Music Teacher	Music Teacher	Music Teacher	Music Teacher
P.E. Basketball Coach	No Coach - Inset	Basketball Coach	Basketball Coach	Basketball Coach	Basketball Coach	Basketball Coach	Basketball Coach
ICT Switched On ICT v.3 3.1 We are Programmers Scratch Animation	We are Programmers Algorithm for an Animated Scene Introducing Scratch	We are Programmers Algorithm for an Animated Scene Reviewing Animations	We are Programmers Write a Programme in Scratch Character and Dialogue	We are Programmers Write a Programme in Scratch Animating a Character	We are Programmers Write a Programme in Scratch Costumes and Backgrounds	We are Programmers Review Animation Progress Adding Sound	We are Programmers Review Animation Progress Reviewing Animations
Maths Morning	Place Value	Place Value	Place Value	Place Value	Addition and Subtraction	Addition and Subtraction	Addition and Subtraction
Maths Calculation	Number Bonds, Facts and Times Tables	Number Bonds, Facts and Times Tables	Number Bonds, Facts and Times Tables	Number Bonds, Facts and Times Tables	Number Bonds, Facts and Times Tables	Number Bonds, Facts and Times Tables	Number Bonds, Facts and Times Tables
Grammar Weds with CT	Word Clauses	Expanded Noun Phrases	Types of Sentences	Expanding Sentences	Past and Present Tense	Past and Present Progressive	Revision of ½ terms work
R.E. People of God What is it like to follow God?	Can you make clear links between the story of Noah and the Covenant?	Can you explain the links between the story of Noah and how we live in school and the wider world?	Can you make links between the promises in the story of Noah and promises Christians make at a wedding ceremony?	Can you make links between the story of Abraham and the concept of faith?	Can you explain why some Christians choose to live their whole lives in their church communities?	Can you explain how and why Christians follow God in different ways?	Assessment What is it like to follow God?